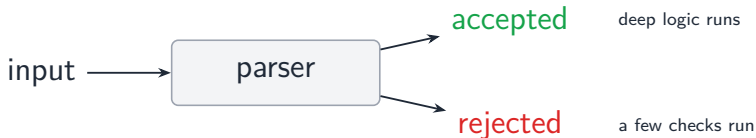


L16: Grammar-Based Fuzzing

Software Analysis

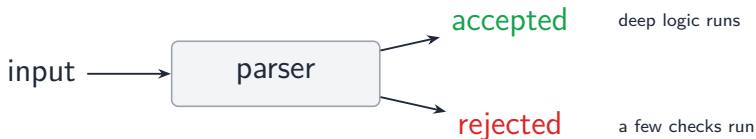
IIT Guwahati · September 2026

The Problem with Random Fuzzing



```
123 + 45 * 7      <- accepted: evaluation  
x$#@91!!         <- rejected at the first character
```

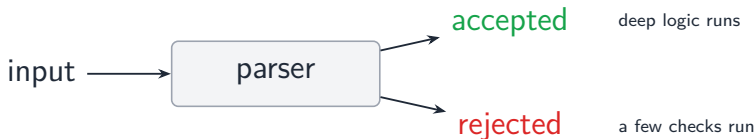
The Problem with Random Fuzzing



```
123 + 45 * 7      <- accepted: evaluation  
x$#@91!!         <- rejected at the first character
```

Question: what fraction of uniformly random bytes will reach the interesting parser logic?

The Problem with Random Fuzzing



```
123 + 45 * 7      <- accepted: evaluation  
x$#@91!!         <- rejected at the first character
```

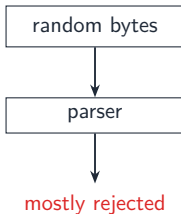
Question: what fraction of uniformly random bytes will reach the interesting parser logic?

Practically none. Random fuzzers are efficient but ineffective, because “the large majority of inputs generated is syntactically invalid”.

What Do We Want?

Generate **inputs** that obey the target's structure, while still exploring a huge input space.

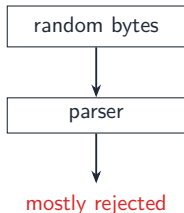
random fuzzing



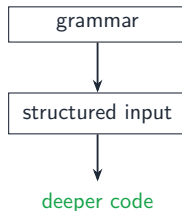
What Do We Want?

Generate **inputs** that obey the target's structure, while still exploring a huge input space.

random fuzzing



grammar fuzzing



Background: Languages and Grammars

alphabet	the symbols an input is made of — bytes, characters, tokens
string	a finite sequence of those symbols
language	a <i>set</i> of strings: the ones the program accepts

Two ways to describe such a set:

regular expression

`[0-9]+ ( "." [0-9]+ )?`

a number: 7, 42, 3.14

grammar

`EXPR -> NUMBER`

`| EXPR + NUMBER`

`| ( EXPR )`

`NUMBER -> DIGIT | DIGIT NUMBER`

`DIGIT -> 0 | 1 | 2 | ... | 9`

an expression, which may
contain another expression

Background: Languages and Grammars

alphabet	the symbols an input is made of — bytes, characters, tokens
string	a finite sequence of those symbols
language	a <i>set</i> of strings: the ones the program accepts

Two ways to describe such a set:

regular expression

`[0-9]+ ( "." [0-9]+ )?`

a number: 7, 42, 3.14

grammar

`EXPR -> NUMBER`

`| EXPR + NUMBER`

`| ( EXPR )`

`NUMBER -> DIGIT | DIGIT NUMBER`

`DIGIT -> 0 | 1 | 2 | ... | 9`

an expression, which may
contain another expression

A regular expression describes **flat** structure — what a token looks like. A grammar describes **nested** structure — how parts contain other parts.

Background: Grammar

A grammar is a set of rules for constructing valid strings.

```
EXPR -> NUMBER
```

```
EXPR -> EXPR + NUMBER
```

Strings this grammar can build:

1

12

1 + 2

42 + 17

1 + 2 + 3

Background: Grammar

Concept	Meaning
terminal	a symbol that appears in the input itself
nonterminal	a symbol standing for a piece of structure
production	a rule for replacing a nonterminal
start symbol	the nonterminal generation begins with

`EXPR -> EXPR + NUMBER`

Background: Grammar

Concept	Meaning
terminal	a symbol that appears in the input itself
nonterminal	a symbol standing for a piece of structure
production	a rule for replacing a nonterminal
start symbol	the nonterminal generation begins with

EXPR $\rightarrow$ EXPR + NUMBER

EXPR and NUMBER are **nonterminals**; + is a **terminal**; the line itself is a **production**; EXPR is the **start symbol**.

Derivation: Generating Strings from a Grammar

EXPR

|

EXPR + NUMBER

|

NUMBER + NUMBER

|

12 + 45

EXPR $\rightarrow$ EXPR + NUMBER

EXPR $\rightarrow$ NUMBER

NUMBERS expanded to 12 and 45

Derivation: Generating Strings from a Grammar

EXPR	
EXPR + NUMBER	EXPR -> EXPR + NUMBER
NUMBER + NUMBER	EXPR -> NUMBER
12 + 45	NUMBERs expanded to 12 and 45

Start from an abstract description and repeatedly expand until only terminals remain. The sequence of steps is a **derivation**.

Recursion

EXPR $\rightarrow$ NUMBER

EXPR $\rightarrow$ EXPR + NUMBER

EXPR $\rightarrow$ (EXPR)

EXPR $\rightarrow$ (EXPR) $\rightarrow$ (EXPR + NUMBER) $\rightarrow$ (12 + 45)

Recursion

```
EXPR -> NUMBER  
EXPR -> EXPR + NUMBER  
EXPR -> ( EXPR )
```

```
EXPR -> ( EXPR ) -> ( EXPR + NUMBER ) -> ( 12 + 45 )
```

Question: why can this grammar generate arbitrarily deep structures?

Recursion

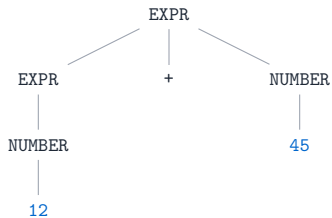
```
EXPR -> NUMBER  
EXPR -> EXPR + NUMBER  
EXPR -> ( EXPR )
```

```
EXPR -> ( EXPR ) -> ( EXPR + NUMBER ) -> ( 12 + 45 )
```

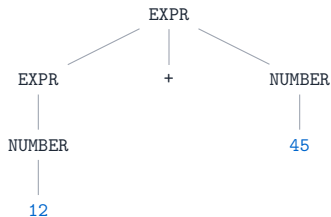
Question: why can this grammar generate arbitrarily deep structures?

Because EXPR can expand to something that contains EXPR again — **recursion**.

Parse Tree: Structure

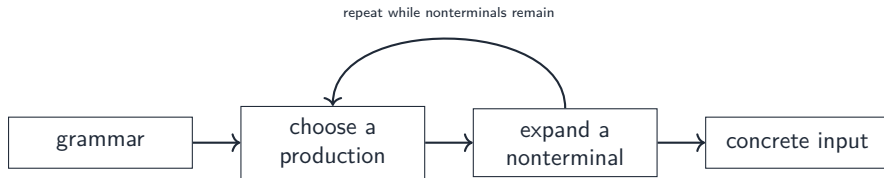


Parse Tree: Structure



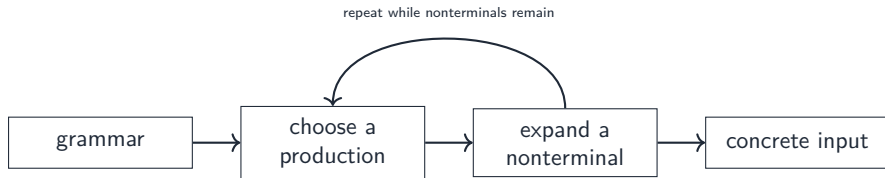
A grammar does not only describe strings; it describes their **structure**. The leaves, read left to right, give 12 + 45.

A Grammar Can Drive a Generator



EXPR -> EXPR + NUMBER -> NUMBER + NUMBER -> 12 + 45

A Grammar Can Drive a Generator



EXPR -> EXPR + NUMBER -> NUMBER + NUMBER -> 12 + 45

A grammar can be used directly to **generate valid inputs**: start from the grammar and repeatedly expand its nonterminals.

Random Production Selection

```
EXPR -> NUMBER
      | EXPR + NUMBER
      | EXPR - NUMBER
      | ( EXPR )
```

At each step the fuzzer picks one alternative at random:

```
EXPR
-> ( EXPR )
-> ( EXPR + NUMBER )
-> ( ( EXPR ) + NUMBER )
-> ( ( 12 ) + 45 )
```

Random Production Selection

```
EXPR -> NUMBER  
      | EXPR + NUMBER  
      | EXPR - NUMBER  
      | ( EXPR )
```

At each step the fuzzer picks one alternative at random:

```
EXPR  
-> ( EXPR )  
-> ( EXPR + NUMBER )  
-> ( ( EXPR ) + NUMBER )  
-> ( ( 12 ) + 45 )
```

Fuzzing with a grammar is **random exploration of the derivation space**: the grammar fixes what is legal, the random choices decide which legal input appears.

Byte-Level versus Grammar-Level Mutation

Start from a valid input:

```
1 + 2 * 3
```

Byte mutation changes one byte and usually destroys the input:

```
1 + X * 3      rejected by the lexer
```

Byte-Level versus Grammar-Level Mutation

Start from a valid input:

```
1 + 2 * 3
```

Byte mutation changes one byte and usually destroys the input:

```
1 + X * 3      rejected by the lexer
```

Structure-aware mutation changes a subtree and keeps it valid:

```
1 + ( 2 * 3 )    still an expression  
( 1 + 2 ) * 3    still an expression, different structure
```

Byte-Level versus Grammar-Level Mutation

Start from a valid input:

```
1 + 2 * 3
```

Byte mutation changes one byte and usually destroys the input:

```
1 + X * 3      rejected by the lexer
```

Structure-aware mutation changes a subtree and keeps it valid:

```
1 + ( 2 * 3 )    still an expression  
( 1 + 2 ) * 3    still an expression, different structure
```

The second kind of mutation knows that `2 * 3` is an expression, and that an expression may be replaced by another expression.

Valid Is Not the Same as Interesting

A grammar fuzzer will happily produce

```
123 + 456
```

a thousand times over. Validity alone tests very little. What we want as well:

very deep nesting

very long tokens

empty constructs

boundary values

unusual combinations

near-valid structures

```
((((( 1 )))))
```

a number with 500 digits

an empty argument list

0, -1, 2147483647

+--+1

one parenthesis missing

Valid Is Not the Same as Interesting

A grammar fuzzer will happily produce

```
123 + 456
```

a thousand times over. Validity alone tests very little. What we want as well:

very deep nesting

very long tokens

empty constructs

boundary values

unusual combinations

near-valid structures

(((((1)))))

a number with 500 digits

an empty argument list

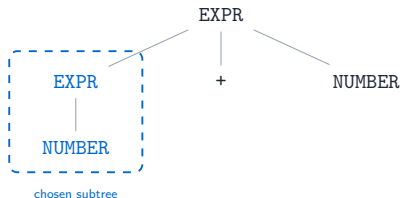
0, -1, 2147483647

+-+--+1

one parenthesis missing

valid structure + interesting variation

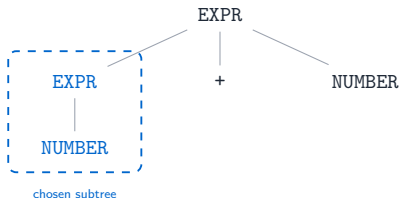
Grammar-Based Mutation



Replace it by *any* derivation of the same nonterminal:

NUMBER $\rightarrow$ (EXPR) or EXPR $\rightarrow$ EXPR * NUMBER

Grammar-Based Mutation

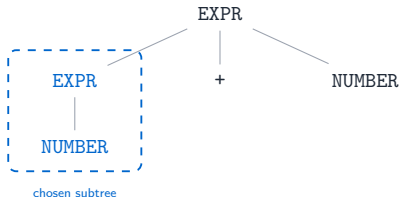


Replace it by *any* derivation of the same nonterminal:

`NUMBER -> ( EXPR )` or `EXPR -> EXPR * NUMBER`

then serialise the tree back to bytes. The result is a different input that is still **valid by construction**.

Grammar-Based Mutation



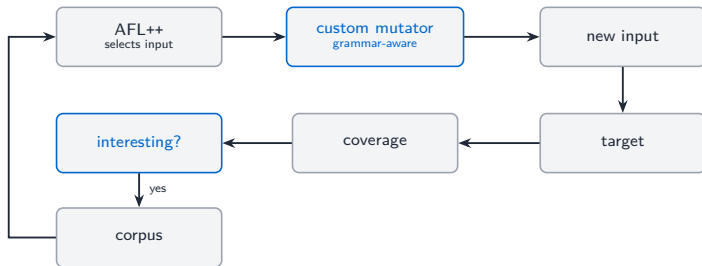
Replace it by *any* derivation of the same nonterminal:

`NUMBER -> ( EXPR )` or `EXPR -> EXPR * NUMBER`

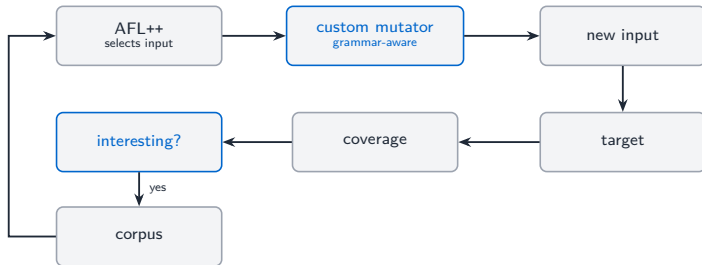
then serialise the tree back to bytes. The result is a different input that is still **valid by construction**.

Byte mutation asks “what if this character were different?”; structural mutation asks “what if this *expression* were a different expression?”.

AFL++ Custom Mutator



AFL++ Custom Mutator



the grammar		how to construct a structured input
the coverage		which inputs are worth keeping

The Custom-Mutator Hook

AFL++ calls your code instead of its own mutator:

```
queue entry -> afl_custom_fuzz() -> new input -> target -> coverage
```

AFL++, *Custom Mutators* documentation

The Custom-Mutator Hook

AFL++ calls your code instead of its own mutator:

```
queue entry -> afl_custom_fuzz() -> new input -> target -> coverage
```

- written in **C/C++** (a shared object) or in **Python**; Rust support is experimental;

AFL++, *Custom Mutators* documentation

The Custom-Mutator Hook

AFL++ calls your code instead of its own mutator:

```
queue entry -> afl_custom_fuzz() -> new input -> target -> coverage
```

- written in **C/C++** (a shared object) or in **Python**; Rust support is experimental;
- loaded through **AFL_CUSTOM_MUTATOR_LIBRARY** or **AFL_PYTHON_MODULE**; several may be chained.

AFL++, *Custom Mutators* documentation

The Custom-Mutator Hook

AFL++ calls your code instead of its own mutator:

```
queue entry -> afl_custom_fuzz() -> new input -> target -> coverage
```

- written in **C/C++** (a shared object) or in **Python**; Rust support is experimental;
- loaded through **AFL_CUSTOM_MUTATOR_LIBRARY** or **AFL_PYTHON_MODULE**; several may be chained.
- **AFL_CUSTOM_MUTATOR_ONLY** switches off AFL++'s own mutations entirely.

AFL++, *Custom Mutators* documentation

Example: a Tiny Grammar Fuzzer

```
EXPR  -> NUMBER  
      | EXPR + NUMBER  
      | EXPR * NUMBER  
      | ( EXPR )
```

```
NUMBER -> DIGIT | DIGIT NUMBER
```

```
DIGIT  -> 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
```

Task: generate random expressions from this grammar. Expected shape of the output:

7	42	1 + 93	(7 + 3)	((4 * 8) + 12)
---	----	--------	---------	----------------

Then Add Limits

Question: what goes wrong if the recursive alternatives are chosen with the same probability as the others?

```
(((((((((((((((((((((((((((((((((((((((((((((( ...  
1 + 2 + 7 + 4 + 0 + 9 + ... (3000 characters)
```

may never terminate
useless test case

Then Add Limits

Question: what goes wrong if the recursive alternatives are chosen with the same probability as the others?

<code>(((((.....(((((... 1 + 2 + 7 + 4 + 0 + 9 + ... (3000 characters)</code>	<code>may never terminate useless test case</code>
--	--

Three standard remedies:

- a **maximum depth** — at the limit, choose only productions that terminate.

Then Add Limits

Question: what goes wrong if the recursive alternatives are chosen with the same probability as the others?

```
(((((((((((((((((((((((((((((((((((((((((((((( ...  
1 + 2 + 7 + 4 + 0 + 9 + ... (3000 characters)
```

may never terminate
useless test case

Three standard remedies:

- a **maximum depth** — at the limit, choose only productions that terminate.
- a **maximum length** — abandon and restart when the string grows past it.

Then Add Limits

Question: what goes wrong if the recursive alternatives are chosen with the same probability as the others?

```
(((((((((((((((((((((((((((((((((((((((((((((( ...  
1 + 2 + 7 + 4 + 0 + 9 + ... (3000 characters)
```

may never terminate
useless test case

Three standard remedies:

- a **maximum depth** — at the limit, choose only productions that terminate.
- a **maximum length** — abandon and restart when the string grows past it.
- **production probabilities** — make the recursive alternatives less likely than the terminating ones.

Then Add Mutation

Start from an input that is already in the corpus:

```
(12 + 7) * 3
```

Parse it, choose a subtree, replace it, serialise:

```
subtree chosen:    12 + 7  
replaced by:      999 + 1  
result:           (999 + 1) * 3
```



Then Add Mutation

Start from an input that is already in the corpus:

```
(12 + 7) * 3
```

Parse it, choose a subtree, replace it, serialise:

```
subtree chosen:    12 + 7  
replaced by:      999 + 1  
result:           (999 + 1) * 3
```



In AFL++ terms: parse and mutate inside `afl_custom_fuzz`, serialise there or in `afl_custom_post_process`.

An Experiment You Can Run

Same target, same time budget, same machine:

	A: byte-level	B: grammar mutator
executions per second		
edge coverage		
unique paths		
crashes		
time to first crash		
corpus size		

An Experiment You Can Run

Same target, same time budget, same machine:

	A: byte-level	B: grammar mutator
executions per second		
edge coverage		
unique paths		
crashes		
time to first crash		
corpus size		

Run each configuration several times with different seeds: a single run of a randomised tool tells you very little.

An Experiment You Can Run

Same target, same time budget, same machine:

	A: byte-level	B: grammar mutator
executions per second		
edge coverage		
unique paths		
crashes		
time to first crash		
corpus size		

Run each configuration several times with different seeds: a single run of a randomised tool tells you very little.

B usually executes *fewer* inputs per second and reaches *more* of the program. Which wins depends on how much of the target sits behind the parser.